

Intermediate Summary

Phonological knowledge includes:

- 1) Knowing what the sound units of one's language are.
These units are stored in an underspecified form.
- 2) Knowing how underspecified units are to be realised,
given the context in which they occur.

Converting URs to SRs

- **Question:** How can underspecified phonological objects be realised?
- **Surface Representations** (SRs) are determined by context:
e.g. /p/ is pronounced [p^h] at the start of a stressed syllable
- Thus, **Underlying Representations** (URs) can be converted into SRs by simple, context-sensitive rules:

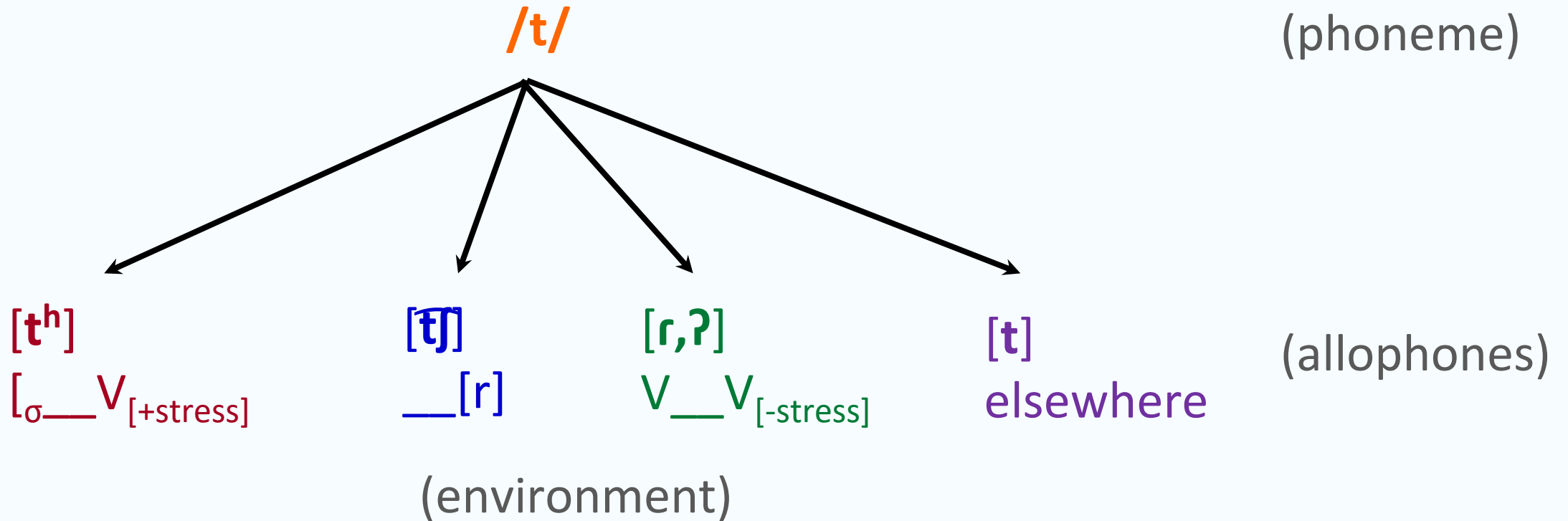
$$p \rightarrow [+asp]/\sigma \overset{V}{\text{---}} [+stress]$$

Phonemes and Allophones

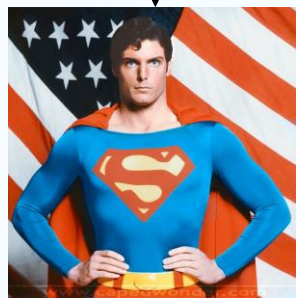
- The underlying units are called **phonemes**.
- Each phoneme has one **or more** realisations, determined by context.
- The various realisations of a phoneme are called **allophones**.
- **Example:**
 - The phoneme /p/ has at least two allophones:
 - 1) [p^h] (before stressed vowels)
 - 2) [p] (elsewhere)

Allophones of /t/ in English

Examples: **t**op, **t**ree, bu**tt**er, st**u**n



Entities and their allos in fiction



When someone is in danger



Elsewhere

Rule:

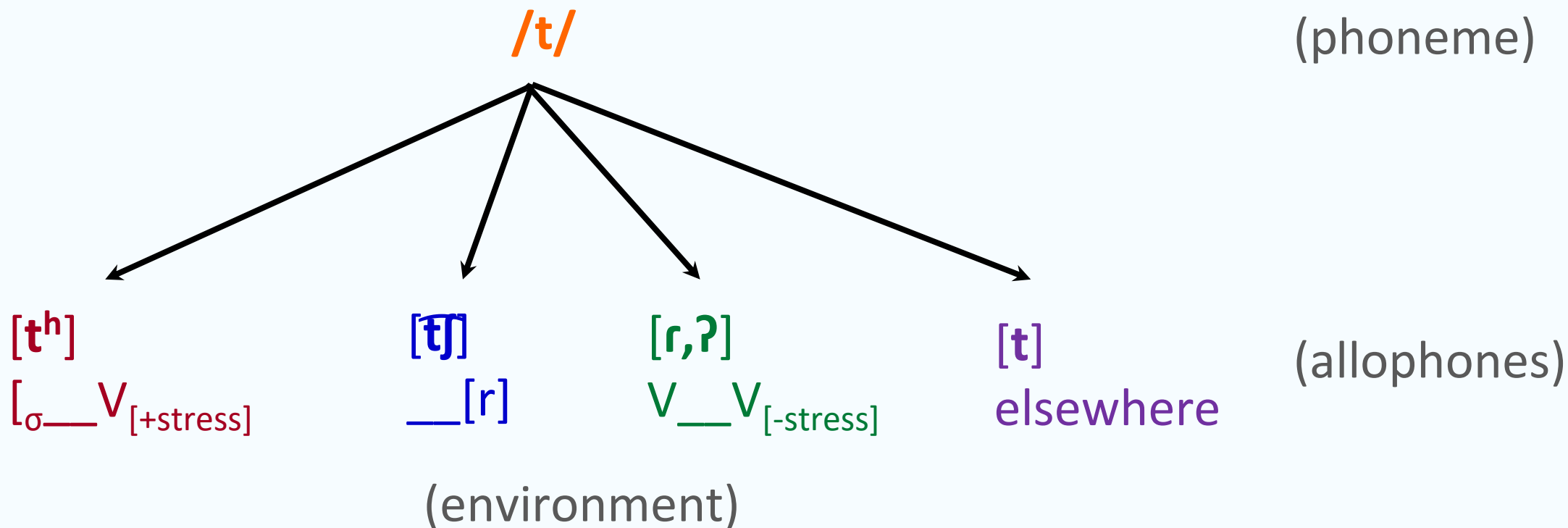
CK \rightarrow SM / someone is in danger

CK and SM are in **complementary distribution**:

where one appears, the other does not.

Entities and their allos in linguistics

Examples: **t**op, **t**ree, bu**t**ter, st**u**n



These variants of /t/ are also in **complementary distribution**: where one occurs, the others do not.

Phonological Rules

- $/A/ \rightarrow [B] / C$

'A' is realised as 'B' in environment 'C'.

- Examples:

- $/t/ \rightarrow [t^h] / [\sigma \text{---} [+ \text{stress}]]^V$

- $/t/ \rightarrow [\text{ʈ}] / [\sigma \text{---} [\text{ɹ}]]$

- $/t/ \rightarrow [r] / [V \text{---} [- \text{stress}]]^V$

A Closer Look at English /l/

[ɫ] file, fool, all, ball, fell, feel ([w] for some)

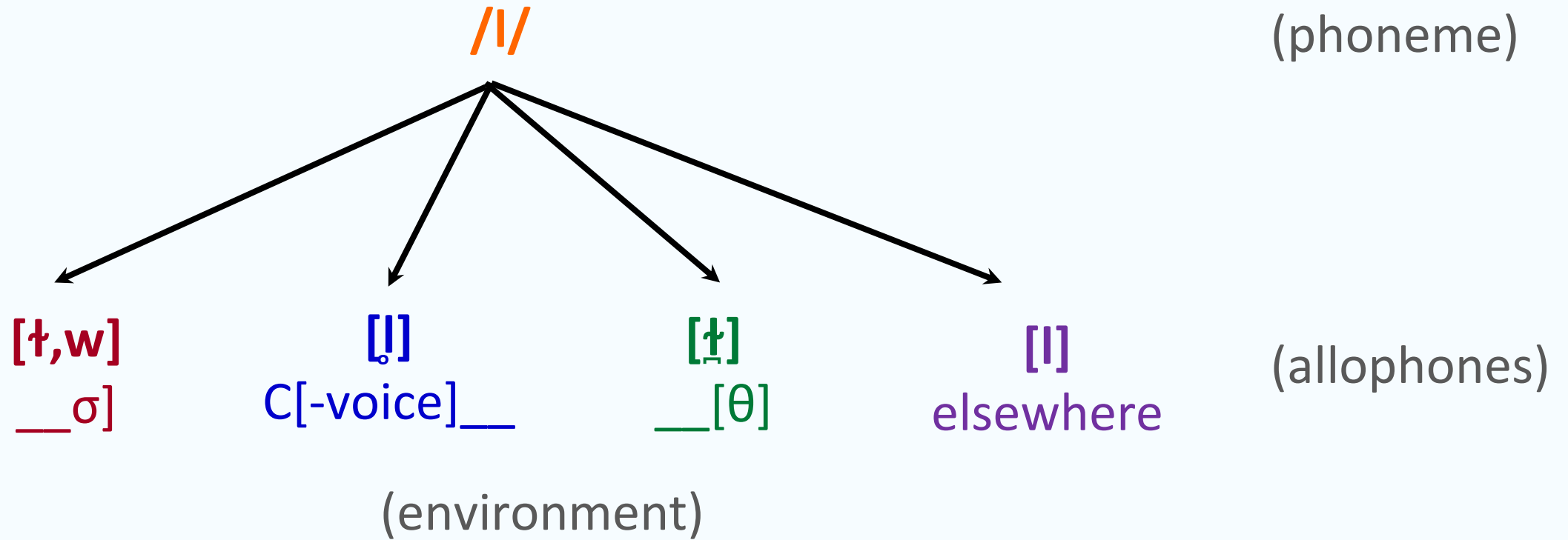
[l̥] slight, flight, plow, cling, discipline

[ɫ̥] wealth, health, filth, tilth, stealth

[l̥] listen, lose, allow, aglow, blend

Allophone Diagram for English /l/

Examples: file, play, stealth, lonely



Allophonic Rules for English /l/

- /l/-Velarisation:

$/l/ \rightarrow [ɫ] / \text{---} \sigma$

- /l/-Devoicing:

$/l/ \rightarrow [l̥] / \text{---} \overset{C}{[-\text{voice}]}$

- /l/-Dentalisation:

$/l/ \rightarrow [ɭ] / \text{---} \theta$

Phonotactics

- Recall our discussion of word-initial *#sp-* and *#ps-* sequences:
 - English allows **#sp-**, but not ***#ps-** (*spin*, **psin*)
 - Greek allows both **#sp-** and **#ps-** (*spanakhi*, *psikhologyía*)
- Speakers must have knowledge of a set of constraints which determine how the phonemes of their language can be combined.
- We call these **phonotactic constraints**.

Syllables

- **Syllables** (σ) play an important role in characterising the combinatorial potential of phonemes.

- **Example:**

- **[ft]** is impossible syllable-initially:

*[fta.leɪt]

- **[ft]** is possible if [f] and [t] occur in different syllables:

[a:f.tə]

Summary

- Speech sounds consist of underspecified feature bundles.
- Speakers know which features of their language are contrastive.
- Sounds are grouped into natural classes based on shared features.
- Natural classes allow for generalisation of phonological patterns.
- Speakers know how individual phonemes are realised, given a context.
- Speakers know how phonemes can and cannot be combined into words.